



# **MALINENI LAKSHMAIAH WOMEN'S ENGINEERING COLLEGE**

(Approved by AICTE, Affiliated to JNTUK)

(An ISO9001:2008 Certified Institution)

Pulladigunta (Village), Vatticherukuru (Mandal),

Guntur-522017, Andhra Pradesh, India

Department of Computer Science and Engineering

## **R16 COURSE OUTCOMES**

	COURSE CODE	
1	<b>C201 Statistics with R Programming</b>	<b>C201.1</b> Motivate for learning a programming language
		<b>C201.2</b> To Access online resources for R and import new function packages into the R workspace
		<b>C201.3</b> Import, review, manipulate and summarize data-sets in R
		<b>C201.4</b> Explore data-sets to create testable hypotheses and identify appropriate statistical tests
		<b>C201.5</b> Able to perform appropriate statistical tests using R Create and edit visualizations
2	<b>C202 (Mathematical Foundations of Computer Science)</b>	<b>C202.1</b> Apply mathematical logic and rules of inferences to check consistency of premises and reduce the given statement into normal forms
		<b>C202.2</b> Apply theory of inference for statement calculus and predicate calculus to derive the conclusions. know the basic concepts of sets, relations, functions, lattices and their properties
		<b>C202.3</b> Know the basic concepts of properties of integers and groups
		<b>C202.4</b> Use fundamental counting principle to determine the number of outcomes
		<b>C202.5</b> Develop and solve the recurrence relations. Know the basic concepts of graphs and determine the minimal spanning tree for a given weighted graph
		<b>C202.6</b> know the concepts of coloring of a graph
3	<b>C203 (Digital Logic Design)</b>	<b>C203.1</b> Illustrate various number systems, binary addition and subtraction, data complements which are useful for various operations
		<b>C203.2</b> Apply various karnaugh maps to minimize logic functions
		<b>C203.3</b> Apply various karnaugh maps to minimize logic functions
		<b>C203.4</b> Design combinational, sequential logic circuits for logic functions
		<b>C203.5</b> Design various registers and counters for logic functions
		<b>C203.6</b> Design of Mealy & Moore Machines for Sequential Circuits
4	<b>C204 (Python Programming)</b>	<b>C204.1</b> Illustrate various number systems, binary addition and subtraction, data complements which are useful for various operations.
		<b>C204.2</b> Develop Python programs by applying basic types, operations and expressions and decision and loops in Python environment
		<b>C204.3</b> Examine different data structures and functions in python to develop solutions engineering problems
		<b>C204.4</b> Apply Functions and modular programming concepts of python programming language to solve real world problem
		<b>C204.5</b> Apply the core object oriented concepts of python to model solutions to problems.
		<b>C204.6</b> Examine standard library in python and compare different types of testing mechanisms to solve real world problems

5	<b>C205 DATASTRUCTURES THROUGH C++</b>	<b>C205.1</b>	Illustrate the ADTs of Polynomial, Sparse matrix, transposing of matrix and matrix multiplications by using arrays.
		<b>C205.2</b>	Perform various operations of stack and queue by using arrays.
		<b>C205.3</b>	Implement various matrices, polynomials, stack and queue by using linked lists.
		<b>C205.4</b>	Implement different hierarchical forms of data and perform various operations in BST, tree traversals.
		<b>C205.5</b>	Analyze graph traversal techniques of DFS, BFS and minimum cost spanning Trees.
		<b>C205.6</b>	Compare various searching and sorting techniques with their Complexities
6	<b>C206 COMPUTER Graphics</b>	<b>C206.1</b>	Make Use of algorithms for drawing line, circle, ellipse and clipping algorithms for line, polygon, text and curve.
		<b>C206.2</b>	Interpret 3D objects representation, viewing, visible surface identification, Animations, complex objects for fractals and self similarity, peano curves, Julia sets.
		<b>C206.3</b>	Types of different Colour models
		<b>C206.4</b>	Build graphic primitives by using OpenGL.
		<b>C206.5</b>	Contrast shading methods for detect objects, rendering texture and drawing shadows
		<b>C206.6</b>	Know the ray tracing method for graphic primitives and perform Boolean operations on objects
7	<b>C207 Data Structures through C++ Lab</b>	<b>C207.1</b>	Implementation of single and double linked list
		<b>C207.2</b>	Implementation of different stack and queue by using arrays
		<b>C207.3</b>	Implementation of binary search trees, Hash Table and Heaps.
		<b>C207.4</b>	Implementation of Graph traversals (DFS and BFS), finding shortest path algorithms (prim's, Dijkstra's and kruskal's).
		<b>C207.5</b>	Implement and analyze different Sorting and Searching Techniques with their complexities.
8	<b>C208 Python Programming Lab</b>	<b>C208.1</b>	Solve complex engineering problems by applying syntax and semantics of python script, operations and control flow.
		<b>C208.2</b>	Examine and Apply to make use of core python data structures lists, multi-D lists, dictionaries and files to solve complex problems.
		<b>C208.3</b>	Make use of python functions to organize a complex program into a modular program by using the built-in packages in python
		<b>C208.4</b>	Analyze and Apply GUI and graphics web based solutions for solving complex engineering problems using applying object oriented features of python.
		<b>C208.5</b>	Design, Develop and Test Database applications using advanced features of python.
9	<b>C209 SOFTWARE ENGINEERING</b>	<b>C209.1</b>	Discuss about process and various s/w process models in software development
		<b>C209.2</b>	Analyze requirements analysis, specifications and design process.
		<b>C209.3</b>	Utilize Function oriented design and user interface design
		<b>C209.4</b>	Evaluate software using various testing techniques.
		<b>C209.5</b>	Analyze CASE tools, reliability, quality management, maintenance and reuse of s/w systems.
		<b>C209.6</b>	Analyze quality management of s/w systems
10	<b>C210 JAVA PROGRAMMING</b>	<b>C210.1</b>	Demonstrate Various Concepts of Object Oriented Programming language
		<b>C210.2</b>	Apply principles of object oriented programming to model/design real world problems
		<b>C210.3</b>	Apply Exception handling mechanisms to develop fault-tolerant applications
		<b>C210.4</b>	Analyze the concepts of multi-threaded programming and synchronization
		<b>C210.5</b>	Build programs using String API and use different keywords while developing a program
		<b>C210.6</b>	Make use of Awt and Applet and event handling to design GUI applications.

11	<b>C211 ADVANCED DATA STRUCTURES</b>	<b>C211.1</b>	Apply sorting Techniques on different data
		<b>C211.2</b>	Apply Hashing Technique for different the data performing operations
		<b>C211.3</b>	Design priority Queues using heaps
		<b>C211.4</b>	Design of Binary Search Tree
		<b>C211.5</b>	Design multi way search tree
		<b>C211.6</b>	Understanding the application of data search technique
12	<b>C212 COMPUTER ORGANIZATION</b>	<b>C212.1</b>	Illustrate structure and types of computer.
		<b>C212.2</b>	Describe about computer instructions..
		<b>C212.3</b>	Describe about addressing modes
		<b>C212.4</b>	Realize about input/output organization.
		<b>C212.5</b>	Design memory mapping processors.
		<b>C212.6</b>	Describe about micro programmed control..
13	<b>C213 FORMAL LANGUAGES &amp; AUTOMATA THEORY</b>	<b>C213.1</b>	Design automata for any given pattern
		<b>C213.2</b>	Specify regular expression of string pattern
		<b>C213.3</b>	Write context free grammar for any language
		<b>C213.4</b>	Design PDA for the given language
		<b>C213.5</b>	Apply Turing machine to propose computationsolutions
		<b>C213.6</b>	Interpret whether a problem is decidable or not
14	<b>C214 PRINCIPLES OF PROGRAMMING LANGUAGES</b>	<b>C214.1</b>	Describe the syntax, semantics and basic constructs of programming languages
		<b>C214.2</b>	Design of sub programs in various programming languages
		<b>C214.3</b>	Apply object oriented concepts
		<b>C214.4</b>	Analyze functional program using ML(meta language)
		<b>C214.5</b>	Analyze logic paradigm in prolog
15	<b>C215 ADVANCED DATA STRUCTURE LAB</b>	<b>C215.1</b>	Develop programs to implement AVL trees.
		<b>C215.2</b>	Design application that uses binary heap
		<b>C215.3</b>	Write a program to generate minimum cost spanning tree.
		<b>C215.4</b>	Describe and implement algorithm to find shortest path in the graph
		<b>C215.5</b>	Write a program to implement static hashing
		<b>C215.6</b>	Develop programs to implement huffmann coding technique and balanced trees
16	<b>C216 JAVA PROGRAMMING LAB</b>	<b>C216.1</b>	Demonstrate Various Concepts of ObjectOrientedProgramming language.
		<b>C216.2</b>	Apply principles of object oriented programming to model/design real world problems
		<b>C216.3</b>	Apply Exception handling mechanisam to develop fault- tolerant applications
		<b>C216.4</b>	Analyze the concepts of multi threaded programming and synchronization
		<b>C216.5</b>	Build programs using StringAPI and use different keywords while developing a program
		<b>C216.6</b>	Makeuse of Awt and Applet and event handling to design GUI applications.

Signature Of The Head Of The Department